Scalar Evolutions

Sébastian Pop

Centre de recherche en informatique

École des mines de Paris

Evolution in a loop

```
j = 3
for (i = 1; i <= 123; i+=5)
  {
    j = i + 7 + j;
  }
```

```
j = 3
i = 1
loop_1
  if (i > 123) goto fin
  t = i + 7
  j = t + j
  i = i + 5
endloop
fin:
```

$$i = 1, 6, 11, \cdots, 126$$

$$j = 3, 11, 24, \cdots, 1703$$

Polynomial Interpolation

Input: $j(n) = 3, 11, 24, 42, 65, \ldots$

Differentiation table:

k	0	1	2	3	4
Δ_k^0	3	11	24	42	65
Δ_k^1	8	13	18	23	
Δ_k^2	5	5	5		
Δ_k^3	0	0			

Newton formula for interpolation:

$$j(n) = \sum_{i=0}^{p} \Delta_0^i \binom{n}{i}$$

Chains of recurrences

Δ_0^i coefficients of a chain of recurrence.
Chrecs = chains of recurrences
Syntax for scalar functions.

Chrecs: examples

Syntax	$\longrightarrow$	**Semantics**
$\{3,+,8,+,5\}$	$\longrightarrow$	$f(x) = 3\binom{x}{0} + 8\binom{x}{1} + 5\binom{x}{2}$
		$f(x) = 3 + 8x + 5\frac{x(x-1)}{2}$
		$f(x) = \frac{5}{2}x^2 + \frac{11}{2}x + 3$
$\{5,+,2\}$	$\longrightarrow$	$f(x) = 2x + 5$
$\{1,*,2\}$	$\longrightarrow$	$f(x) = 2^x = e^{x \cdot ln(2)}$
$\{1,*,1,+,1\}$	$\longrightarrow$	$f(x) = x!$

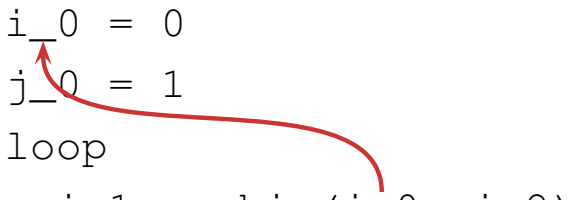
Extraction algorithm

- 2500 LOC, Feb 2004.
- symbolic for all the initial conditions,
- symbolic for polynomials of degree > 2,
- proof by structural induction.

Algorithm:

1. Walk the def-uses,
2. Reconstruct the update expression,
3. Translate the loop-phi into a chrec,
4. Instantiate parameters (optional).

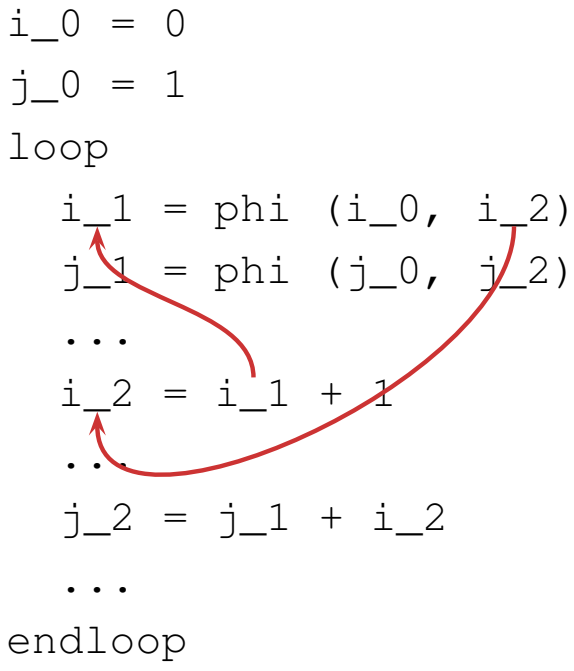
Example



```
i_0 = 0
j_0 = 1
loop
  i_1 = phi (i_0, i_2)
  j_1 = phi (j_0, j_2)
  ...
  i_2 = i_1 + 1
  ...
  j_2 = j_1 + i_2
  ...
endloop
```

The initial condition is kept under a symbolic form.

Example

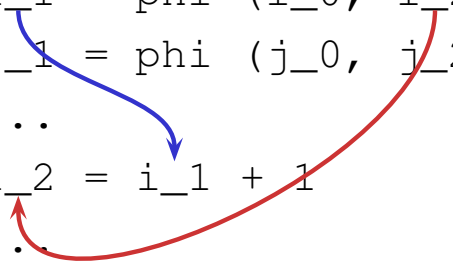


Walk the use-defs back to the initial loop-phi node.

$$i_1 \longrightarrow i_2 \longrightarrow i_1$$

Example

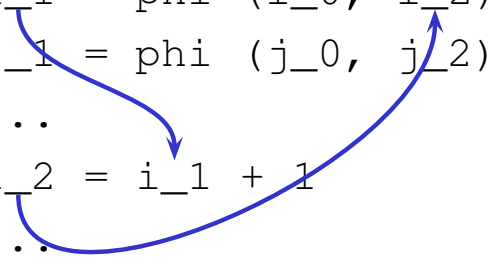
```
i_0 = 0
j_0 = 1
loop
  i_1 = phi (i_0, i_2)
  j_1 = phi (j_0, j_2)
  ...
  i_2 = i_1 + 1
  ...
  j_2 = j_1 + i_2
  ...
endloop
```



Reconstruct the update expression tree.

Example

```
i_0 = 0
j_0 = 1
loop
  i_1 = phi (i_0, i_2)
  j_1 = phi (j_0, j_2)
  ...
  i_2 = i_1 + 1
  ...
  j_2 = j_1 + i_2
  ...
endloop
```

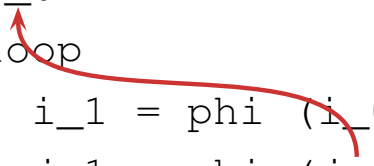


$$i_1 = phi\ (i_0,\ i_1 + 1)$$

$$i_1 \rightarrow \{i_0, +, 1\}$$

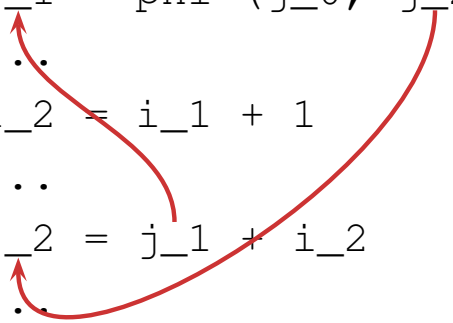
Example

```
i_0 = 0
j_0 = 1
loop
  i_1 = phi (i_0, i_2)
  j_1 = phi (j_0, j_2)
  ...
  i_2 = i_1 + 1
  ...
  j_2 = j_1 + i_2
  ...
endloop
```



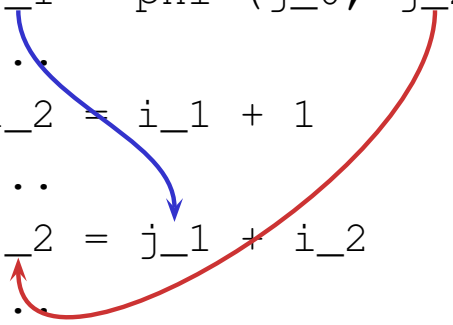
Example

```
i_0 = 0
j_0 = 1
loop
  i_1 = phi (i_0, i_2)
  j_1 = phi (j_0, j_2)
  ...
  i_2 = i_1 + 1
  ...
  j_2 = j_1 + i_2
  ...
endloop
```



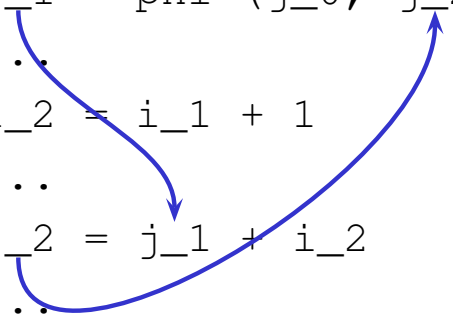
Example

```
i_0 = 0
j_0 = 1
loop
  i_1 = phi (i_0, i_2)
  j_1 = phi (j_0, j_2)
  ...
  i_2 = i_1 + 1
  ...
  j_2 = j_1 + i_2
  ...
endloop
```



Example

```
i_0 = 0
j_0 = 1
loop
  i_1 = phi (i_0, i_2)
  j_1 = phi (j_0, j_2)
  ...
  i_2 = i_1 + 1
  ...
  j_2 = j_1 + i_2
  ...
endloop
```



$$j_1 = phi\ (j_0,\ j_1 + i_2)$$

$$j_1 \longrightarrow \{j_0, +, i_2\} \xrightarrow{Instantiate} \{1, +, 1, +, 1\}$$

Semantics of SSA

Syntax of the SSA program:

```
loop_1
  a = phi (init, a + update)
endloop
```

Semantics:

$$a(x) = init + \sum_{j=0}^{x-1} update(j)$$

Proof of Version 3

Degree 0: *update* is a constant function.

$$
\begin{aligned}
a(x) &= init + \sum_{j=0}^{x-1} update \\
a(x) &= init + x * update \\
a(x) &= init \binom{x}{0} + update \binom{x}{1} \\
a(x) &\rightarrow \{init, +, update\}(x)
\end{aligned}
$$

Proof of Version 3

Degree n: *update* is a polynomial of degree *n*.

$$
\begin{aligned}
a(x) &= init + \sum_{j=0}^{x-1} update(j) \\
a(x) &= init + \sum_{j=0}^{x-1} \{b_0, +, \ldots, +, b_{n-1}\}(j) \\
a(x) &= init + \sum_{j=0}^{x-1} \sum_{k=0}^{n-1} b_k \binom{j}{k} \\
a(x) &= init + \sum_{k=0}^{n-1} b_k \sum_{j=0}^{x-1} \binom{j}{k} \\
a(x) &= init + \sum_{k=0}^{n-1} b_k \binom{x}{k+1} \\
a(x) &= init \binom{x}{0} + b_0 \binom{x}{1} + ... + b_{n-1} \binom{x}{n} \\
a(x) &\rightarrow \{init, +, b_0, +, ..., +, b_{n-1}\}_x
\end{aligned}
$$

Summary

From the SSA program:

```
loop_1
  a = phi (init, a + update)
endloop
```

Extract the symbolic chrec:

$$a(x) \rightarrow \{init, +, update\}$$

Finally, instantiate the parameters.

Static analyzes

For some $i, j \in IterationDomain$ determine:

- $f(i) = g(i)$
- $f(i) = g(j)$

Uses in:

- number of iterations in a loop,
- check elimination,
- data dependence analysis.

Number of iterations

```
if (chrec_1 > chrec_2) goto endloop;
...
if (chrec_1 == chrec_2) goto endloop;
```

Problem: Find the first iteration
$i \in IterationDomain$ that satisfies:

$$chrec_1(i)\ op\ chrec_2(i)$$

Solution: Solve a Diophantine equation.

Problem: Type of chrecs and modulo arithmetics.

Check elimination

```
if (chrec_1 > chrec_2) foo; else bar;
...
if (chrec_1 == chrec_2) foo; else bar;
```

Problem: Prove statically that for all $i \in IterationDomain$:

$$chrec_1(i)\ op\ chrec_2(i)$$

Solution: Solve a Diophantine equation.

Problem: Type of chrecs and modulo arithmetics.

Data dependences

```
T[chrec_1] = ...
... = T[chrec_2]
```

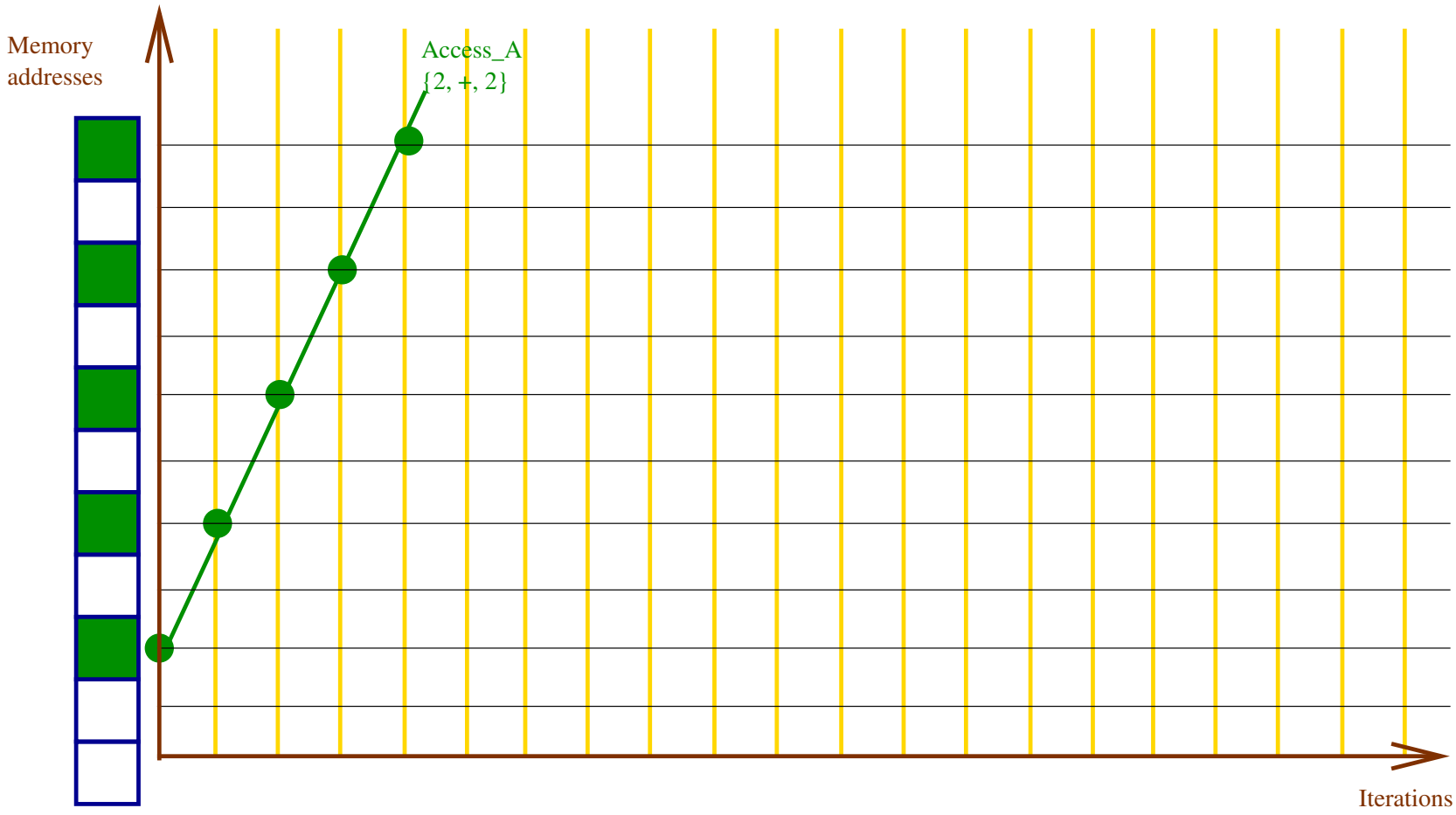
Given two data accesses to the same array, there is a dependence if:

$$chrec_1(x) = chrec_2(y)$$

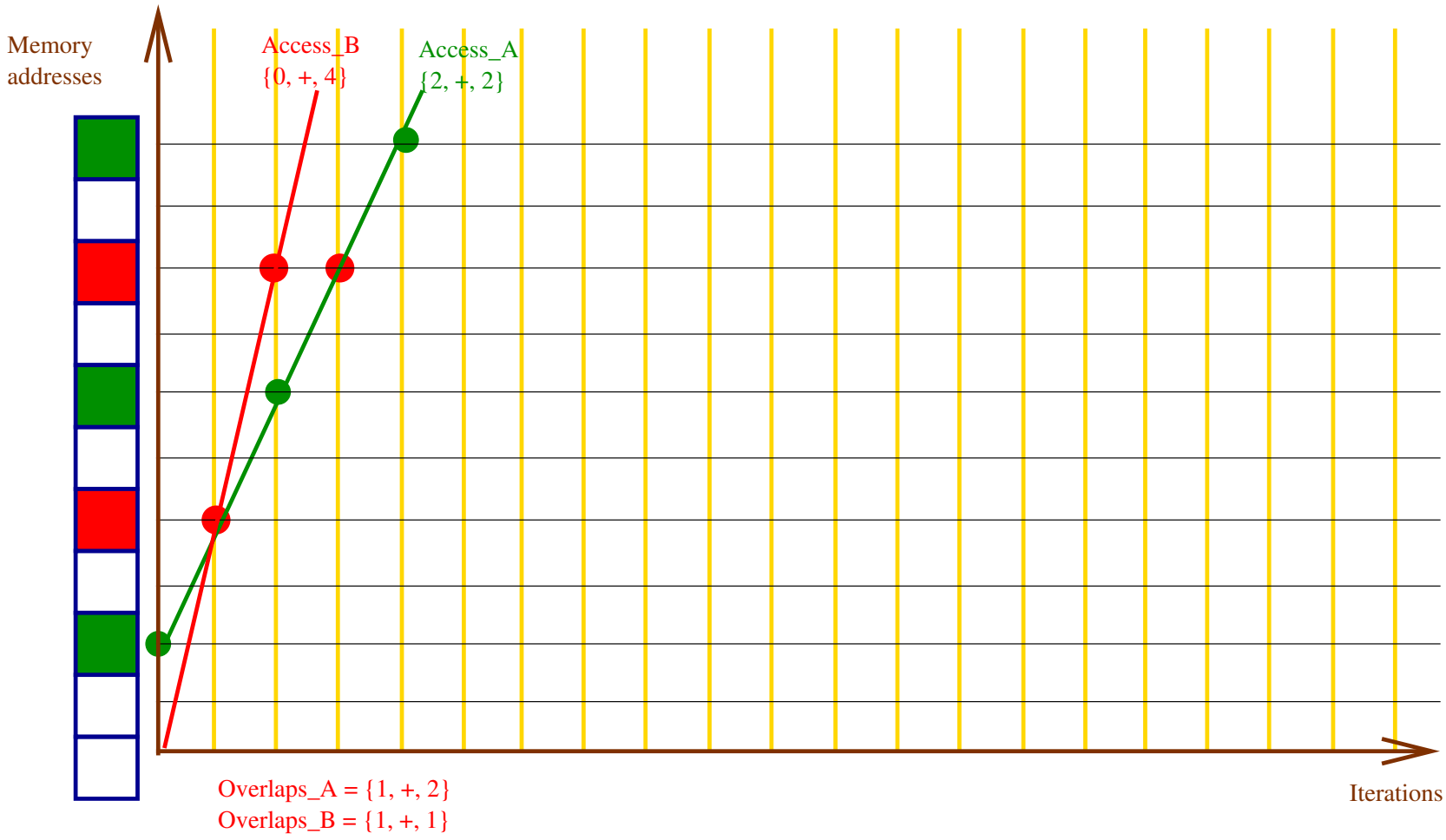
for two iterations $x, y \in IterationDomain$.

Solution: Solve a Diophantine equation.

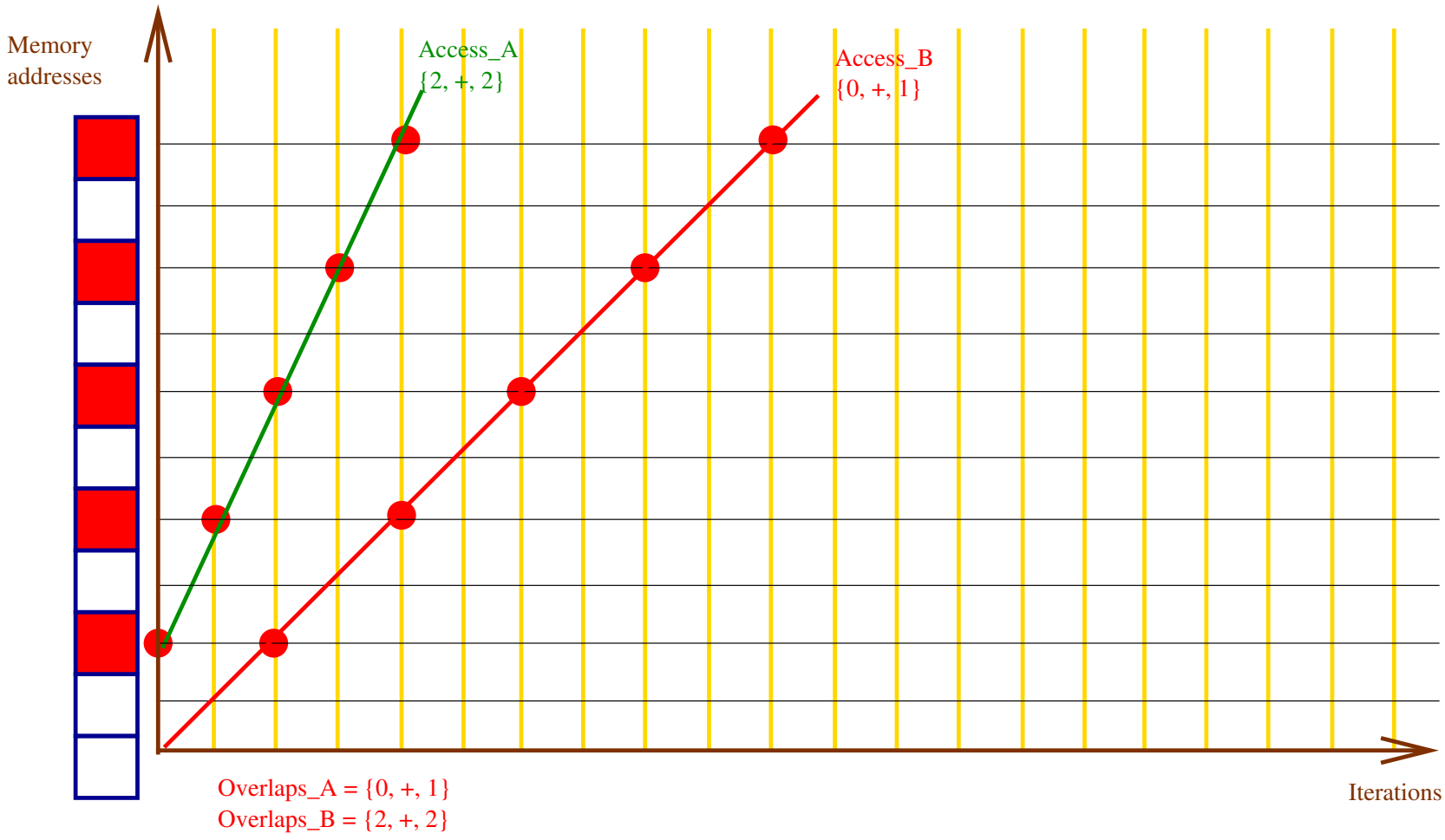
Array Accesses



Array Accesses



Array Accesses



Array Accesses

For two access functions, determine:

- the accessed elements (green dots),
- the conflicting elements (red dots),
- a description of the conflict iterations: for $k \geq 0$,

$$Access_A(Overlap_A(k)) = Access_B(Overlap_B(k))$$

- when the overlaps have same evolution, compute the distance.
- based on the distance, compute the direction.

Modulo arithmetics

Syntax of the SSA program:

```
unsigned char a;
loop_1
  a = phi (init, a + update)
endloop
```

Semantics:

$$a(x) = \left(init + \sum_{j=0}^{x-1} update(j) \right) \pmod{256}$$